

		40		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40							
1	Footpaths	31	77.50%	x	x	x	x	x	x		x	x		x		x	x	x	x	x	x	x	x			x	x	x	x		x	x	x		x	x	x	x		x	x	x								
2	Natural environment	30	75.00%	x	x	x	x	x	x	x			x	x	x		x	x	x	x	x			x	x	x				x	x	x	x	x	x	x	x	x		x		x	x							
3	Community Facilities	26	65.00%	x	x	x	x	x		x			x	x	x		x	x		x		x			x	x		x		x		x		x	x		x	x	x		x	x								
4	Traffic and parking	25	62.50%		x	x	x	x	x	x		x		x		x	x			x	x	x	x	x		x		x	x	x		x				x		x	x	x										
5	Open/green spaces	24	60.00%	x	x		x	x	x			x	x	x		x	x	x	x	x	x					x	x		x				x	x		x	x	x	x					x						
6	Heritage/Historic Environment	22	55.00%	x	x	x	x	x			x		x	x		x			x	x	x				x				x	x	x	x	x		x		x		x		x		x							
7	Leisure and recreational facilities	22	55.00%		x	x	x	x	x				x	x		x	x		x		x				x	x	x	x		x					x	x		x	x	x										
8	Housing Numbers	20	50.00%	x	x	x	x	x		x	x	x		x		x	x	x											x	x	x			x		x		x		x										
9	Affordable Housing	19	47.50%	x	x	x	x	x			x		x				x	x		x				x		x	x		x	x			x		x		x		x											
10	Renewable Energy	19	47.50%		x	x	x	x		x		x	x			x	x										x	x							x	x	x		x		x									
11	Housing Sites	17	42.50%	x	x	x	x	x		x	x		x			x	x										x							x	x	x		x	x	x		x	x							
12	Tourism	12	30.00%		x		x	x					x	x														x	x		x	x						x		x		x								
13	Housing Design	11	27.50%	x	x		x	x		x			x			x					x																								x					
14	Farm building conversion	10	25.00%		x		x	x					x							x																										x				
15	Second Homes	10	25.00%	x	x	x	x	x					x								x																									x				
16	Visitor accommodation	10	25.00%		x		x	x					x							x	x																										x			
17	Business Site Identification	9	22.50%		x	x	x	x					x								x	x																									x			
18	Industrial/commercial space	9	22.50%		x	x	x	x					x	x																																		x		
19	Business and Retail development	7	17.50%		x		x	x						x																																		x		
20	Employment space	6	15.00%		x		x	x						x																																			x	